

## 102-2 Preliminary Syllabus, Da-Yeh Univ

Information			
Title	3D動畫製作(二)	Serial No. / ID	2073 / MDI3011
Dept.	多媒體數位內容學位學程	School System / Class	大學日間部3年1班
Lecturer	吳旻書	Full or Part-time	兼任
Required / Credit	Optinal / 2	Graduate Class	No
Time / Place	(二)56 / PX302	Language	Chinese

Introduction
1. Strengthen the ability of students in the creation of 3D animation 2. Strengthen students' ability to operate on a project 3. enhance the professional integration of technology with other programs

Outline
focuses on how to make use of computer animation in maya. Enable to use software in the future System to make a rich and interesting animated images in 3D computer . Students will begin to learn how to key animation, lighting, and compose

Prerequisite
1. 2D design concept 2. 3D basic concepts