# 100-1 Preliminary Syllabus, Da-Yeh Univ

Information			
Title	基礎運輸工具設計(一)	Serial No. / ID	0568 / IDD2075
Dept.	工業設計學系	School System / Class	大學日間部2年1班
Lecturer	邱懷慶	Full or Part-time	兼任
Required / Credit	Optinal / 2	Graduate Class	No
Time / Place	(四)9AB / G409	Language	Chinese

## Introduction

The training is introducing fundamentals of automotive design in combination with theoretical, managerial and marketing aspects.

Subject areas

- Design und Business
- Design tools
- Presentation techniques
- Ergonomics/ construction/ physical vehicle dynamics
- Materials
- CAD/CAS automotive

#### Subject areas in detail

• Design und Business

Market observation, prediction methods, methods of canalized information

• Design tools

Project semantic chart, transformation into images of appearance in material, image board

- Ergonomy/ construction/ physical vehicle dynamics
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- Basic layout and understanding, Platform, Package, Power train, Suspension types and others.
- Presentation techniques

2D/ 3D renderings, tape drawing, presentation methods.

• Modeling technique

Basics in Clay modeling, automotive construction measuring systems, model underconstruction, section and main templates

## • Finish/ Presentation

Surface control, reproduction possibilities of clay models, paint finish, presentation

#### Outline

Design und Business: Market observation, prediction methods, methods of canalized information Design und Business: Market observation, prediction methods, methods of canalized information Design tools: Project semantic chart, transformation into images of appearance in material, image board Design tools: Project semantic chart, transformation into images of appearance in material, image board Ergonomy/ construction/ physical vehicle dynamics: Basic layout and understanding, Platform, Package, Power train, Suspension types and others. Ergonomy/ construction/ physical vehicle dynamics: Basic layout and understanding, Platform, Package, Power train, Suspension types and others. Ergonomy/ construction/ physical vehicle dynamics: Basic layout and understanding, Platform, Package, Power train, Suspension types and others. Presentation techniques: 2D/3D sketching and renderings, presentation by boards. Presentation techniques: 2D/3D sketching and renderings, presentation by boards. Modeling technique: Basics in Clay modeling, automotive construction measuring systems, model underconstruction, section and main templates Modeling technique: Basics in Clay modeling, automotive construction measuring systems, model underconstruction, section and main templates Modeling technique: Basics in Clay modeling, automotive construction measuring systems, model underconstruction, section and main templates Modeling technique: Basics in Clay modeling, automotive construction measuring systems, model underconstruction, section and main templates Modeling technique: Basics in Clay modeling, automotive construction measuring systems, model underconstruction, section and main templates Modeling technique: Basics in Clay modeling, automotive construction measuring systems, model underconstruction, section and main templates Modeling technique: Basics in Clay modeling, automotive construction measuring systems, model underconstruction, section and main templates **Final presentation** Very Final presentation

### Prerequisite

Students are required to understand technical "packages" and have a brief Introduction on the basic procedure of transportation design.